

## The 4th -order Runge-Kutta method for a single ODE

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### Problem description

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This worksheet provides two different versions of the 4th-order Runge-Kutta method for solving a first-order ordinary differential equation (ODE) of the form:

$$\frac{d}{dx}y = f(x, y)$$

subject to the initial condition:  $y(x_s) = y_s$

The solution will be provided in the range:  $x_s \leq x \leq x_e$  which will be divided into  $n$  subintervals to produce solution vectors "xsol" and "ysol", as detailed below.

The increment in the  $x$  solution vector,  $\Delta x$ , is calculated as:

$$\Delta x = \frac{x_e - x_s}{n}$$

Thus, the solution vector will be calculated using the uniformly-distributed values:  $[x_s, x_s + \Delta x, x_s + 2\Delta x, \dots, x_s + n\Delta x]$ . Using SMATH Studio the  $x$  solution vector can be easily created using the command:

```
xsol: range(xs, xe, xs + Δx)
```

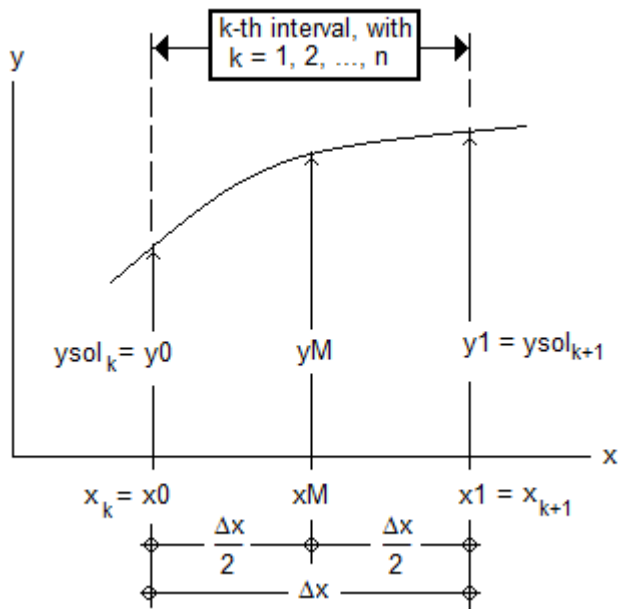
The  $y$  solution vector will be calculated using the Runge-Kutta algorithm, which is detailed below. The first value in the  $y$  solution will be the initial condition  $y_s$ , i.e.,

$$ysol_1 = y_s$$

### Iterative process for solution - version 1

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Next, we start an iterative procedure with the index  $k$  varying between 1 and  $n$ , i.e.,  $k = 1, 2, \dots, n$ . To illustrate the calculations involved, we illustrate the  $k$ -th interval in the following figure:



In this figure the lower x limit of the interval is  $x[k]$ , which is represented by  $x_0$  in the calculations. On the other hand, the upper x limit of the interval is  $x[k+1]$ , which is represented by  $x_1$ . The corresponding values of the solution are  $y_0 = y(x_0)$  and  $y_1 = y(x_1)$ . The Runge-Kutta algorithm uses the mid-point  $(x_M, y_M)$  illustrated also in the figure.

#### Runge-Kutta calculations - version 1

The calculations involved in the 4th-order Runge-Kutta algorithm to calculate  $y_1 = y_{sol}[k+1]$  are listed below:

$$x_M = x_0 + \frac{1}{2} \cdot \Delta x \quad K_1 = \Delta x \cdot f(x_0, y_0)$$

$$y_M = y_0 + \frac{1}{2} \cdot K_1 \quad K_2 = \Delta x \cdot f(x_M, y_M)$$

$$y_M = y_0 + \frac{1}{2} \cdot K_2 \quad K_3 = \Delta x \cdot f(x_M, y_M)$$

$$y_1 = y_0 + K_3 \quad K_4 = \Delta x \cdot f(x_1, y_1)$$

$$y_{sol_{k+1}} = y_0 + \frac{1}{6} \cdot (K_1 + 2 \cdot K_2 + 2 \cdot K_3 + K_4)$$

#### Solution summary and graph

Once the iterative process has been completed, the solution will be contained in the column vectors "xsol" and "ysol". At this point, the user may decide to show the solution as vectors, or put them together into a matrix, say,

$$M = \text{augment}(\text{xsol}, \text{ysol})$$

This matrix can be stored in a file, or plotted in a 2D graph to show the solution graphically.

## Example of 4th-order Runge-Kutta solution -version 1

Solve the ODE:  $\frac{dy}{dx} = \sin(x)$  , subject to the initial condition:  $y(0)=1$  in the interval:  $0 \leq x \leq 20$  using 100 intervals in the solution.

### Solution:

First, define the function  $f(x, y)$ : `f(x, y):= sin(x)+cos(y)`

The initial conditions are: `xs:= 0` `ys:= 1`

The end of the solution interval is: `xe:= 20`

Use 100 intervals: `n:= 100`

Calculate the increment size,  $\Delta x$ :

`$\Delta x := \text{eval}\left(\frac{xe - xs}{n}\right)$`   `$\Delta x = 0.2$`

Create the x solution vector: `xsol:= eval(xs, xs+ $\Delta x$ ..xe)`

Create the y solution vector as a zero matrix of n rows and 1 column, and initialize the y solution vector with the initial condition ys:

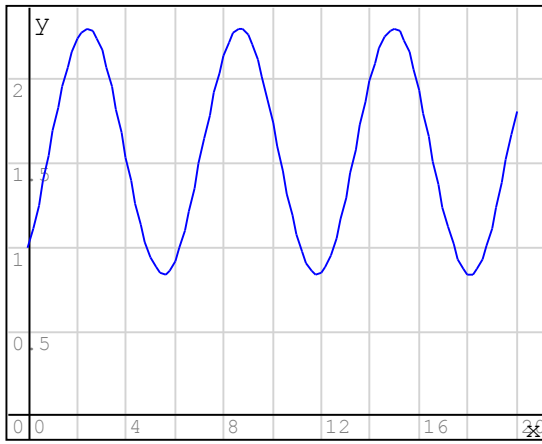
`ysol:= matrix(n, 1)` `ysol1:= ys`

The following "for" loop calculates the Runge-Kutta algorithm (version 1) to produce the solution:

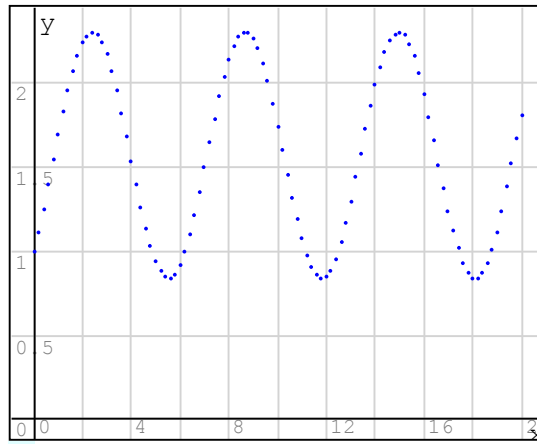
```
for k∈ 1..n
  x0:= eval(xsolk)
  y0:= eval(ysolk)
  xM:= eval(x0+ $\frac{1}{2}$ · $\Delta x$ )
  K1:= eval( $\Delta x \cdot f(x0, y0)$ )
  yM:= eval(y0+ $\frac{1}{2}$ ·K1)
  K2:= eval( $\Delta x \cdot f(xM, yM)$ )
  yM:= eval(y0+ $\frac{1}{2}$ ·K2)
  K3:= eval( $\Delta x \cdot f(xM, yM)$ )
  y1:= eval(y0+K3)
  x1:= eval(xsolk+1)
  K4:= eval( $\Delta x \cdot f(x1, y1)$ )
  ysolk+1:= eval(y0+ $\frac{1}{6}$ ·(K1+2·K2+2·K3+K4))
```

The solution is summarized into matrix M and shown as a x-y plot:

`M:= augment(xsol, ysol)`



M

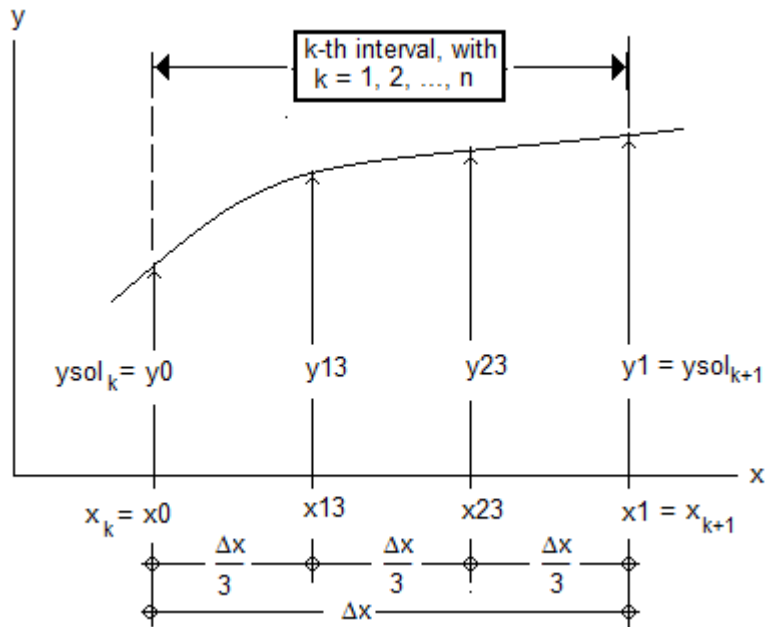


M

The plot to the left uses the "Graph by lines" option in the "Plot" palette, while the plot to the right uses the "Graph by points" option in the "Plot" palette.

### Iterative process for solution - version 2

The second version of the Runge-Kutta solution divides the  $k$ -th interval into three equal parts as illustrated in the figure below:



In this figure the lower  $x$  limit of the interval is  $x[k]$ , which is represented by  $x_0$  in the calculations. On the other hand, the upper  $x$  limit of the interval is  $x[k+1]$ , which is represented by  $x_1$ . The corresponding values of the solution are  $y_0 = y(x_0)$  and  $y_1 = y(x_1)$ . The Runge-Kutta algorithm uses two mid-points ( $x_{13}, y_{13}$ ) and ( $x_{23}, y_{23}$ ) illustrated also in the figure.

### Runge-Kutta calculations - version 2

The calculations involved in the 4th-order Runge-Kutta algorithm to calculate  $y_1 = ysol[k+1]$  are listed below:

$$\begin{aligned}
 x_{13} &= x_0 + \frac{1}{3} \cdot \Delta x & x_{23} &= x_0 + \frac{2}{3} \cdot \Delta x & K_1 &= \Delta x \cdot f(x_0, y_0) \\
 y_{13} &= y_0 + \frac{1}{3} \cdot K_1 & & & K_2 &= \Delta x \cdot f(x_{13}, y_{13}) \\
 y_{23} &= y_{13} + \frac{1}{3} \cdot K_2 & & & K_3 &= \Delta x \cdot f(x_{23}, y_{23}) \\
 y_1 &= y_0 + K_1 - K_2 + K_3 & & & K_4 &= \Delta x \cdot f(x_1, y_1)
 \end{aligned}$$

$$y_{\text{sol}}_{k+1} = y_0 + \frac{1}{8} \cdot (K_1 + 3 \cdot K_2 + 3 \cdot K_3 + K_4)$$

### Example of 4th-order Runge-Kutta solution -version 2

Solve the ODE:  $\frac{dy}{dx} = \sin(x)$ , subject to the initial condition:  $y(0) = 1$  in the interval:  $0 \leq x \leq 20$  using 100 intervals in the solution.

#### Solution:

First, define the function  $f(x, y)$ : `f(x, y) := sin(x) + cos(y)`

The initial conditions are: `xs := 0`      `ys := 1`

The end of the solution interval is: `xe := 20`

Use 100 intervals: `n := 100`

Calculate the increment size,  $\Delta x$ :

$$\Delta x := \text{eval} \left( \frac{xe - xs}{n} \right) \quad \Delta x = 0.2$$

Create the x solution vector: `xsol := eval(xs, xs + Δx .. xe)`

Create the y solution vector as a zero matrix of n rows and 1 column, and initialize the y solution vector with the initial condition ys:

`ysol := matrix(n, 1)`      `ysol_1 := ys`

The following "for" loop calculates the Runge-Kutta algorithm (version 2) to produce the solution:

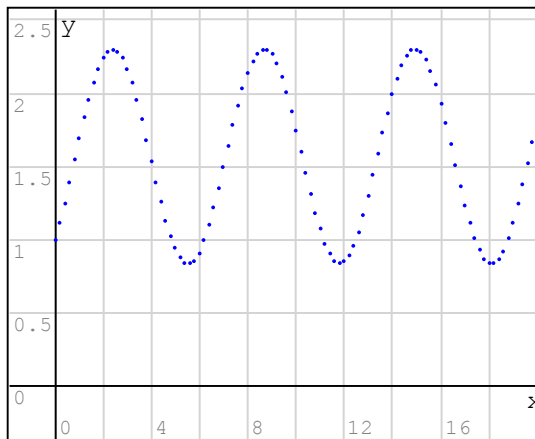
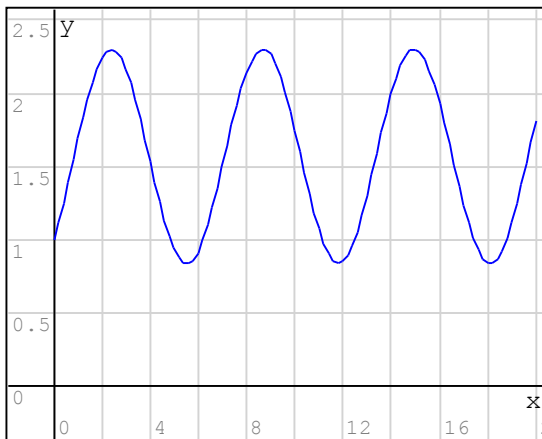
```

for k ∈ 1 .. n
  x0 := eval(xsol_k)
  y0 := eval(ysol_k)
  x13 := eval(x0 + 1/3 · Δx)
  x23 := eval(x0 + 2/3 · Δx)
  K1 := eval(Δx · f(x0, y0))
  y13 := eval(y0 + 1/3 · K1)
  K2 := eval(Δx · f(x13, y13))
  y23 := eval(y13 + 1/3 · K2)
  K3 := eval(Δx · f(x23, y23))
  y1 := eval(y0 + K1 - K2 + K3)
  x1 := eval(xsol_{k+1})
  K4 := eval(Δx · f(x1, y1))
  ysol_{k+1} := eval(y0 + 1/8 · (K1 + 3 · K2 + 3 · K3 + K4))

```

The solution is summarized into matrix N and shown as a x-y plot:

```
N := augment(xsol, ysol)
```



The plot to the left uses the "Graph by lines" option in the "Plot" palette, while the plot to the right uses the "Graph by points" option in the "Plot" palette.