

Solve the equation:

$$a := \left( \text{Solve} \left( x^2 - 9, x \right) \right) = \text{Solve} \left( -9 + x^2, x \right) \qquad a = \begin{cases} x = -3 \\ x = 3 \end{cases}$$

I wanted to convert the system in an array to use in the for-loop, like the following:

$$\text{sys2mat}_1(a) = \begin{bmatrix} x = -3 \\ x = 3 \end{bmatrix}$$

But when I am trying to assign to a variable, it does not work:

$$aa := \text{sys2mat}_1(a) = \text{Solve} \left( -9 + x^2, x \right) \qquad aa = \begin{cases} x = -3 \\ x = 3 \end{cases}$$

### 1) Method to convert all the solutions

```
u := 0
for sol ∈ sys2mat1(a)
  u := u + 1
  Clear(x)
  all_solutionsu := Assign(sol)
all_solutions =  $\begin{bmatrix} -3 \\ 3 \end{bmatrix}$  
```

### 2) Method to filter the solutions that meet the criteria

filter the positive solution

```
for sol ∈ sys2mat1(a)
```

```
  u := u + 1
  Clear(x)
  spos := Assign(sol)
  if spos > 0
    break
  else
    "none"
```

s<sub>pos</sub> = 3

x = x

shouldn't x be defined since the break happens after the assignmet?

Filter the negative solution

```
for sol ∈ sys2mat1(a)
```

```
  u := u + 1
  Clear(x)
  sneg := Assign(sol)
  if sneg < 0
    break
  else
    "none"
```

s<sub>neg</sub> = -3

x = x

shouldn't x be defined since the break happens after the assignmet?

3) Method to filter the solutions that meet the criteria without clearing x (not working properly)

```

filter the positive solution
for sol ∈ sys2mat1(a)
    u := u + 1
    spos := Assign(sol)
    if spos > 0
        break
    else
        "none"

lastError = ""

```

$s_{pos} = 0$   
 Since x was not cleared I think the Assign function at the second iteration tried to evaluate a boolean where both sides were defined, resulting in false (0)  
 Assign(3 = -3) = 0  
 $x = -3$  (x is not cleared)

```

Filter the negative solution
for sol ∈ sys2mat1(a)
    u := u + 1
    sneg := Assign(sol)
    if sneg < 0
        break
    else
        "none"

```

$s_{neg} = --$  an error. To debug this try: debugmode(true) (%i39) "  
 $x = -3$

**lastError** = "Questa azione non può venire eseguita con testo."  
 translation: "this action cannot be performed with text"

4) Trying to be clever

Clear(x) = 1

Solve  $\left\{ \begin{matrix} x^2 - 1 \\ x > 0 \end{matrix} \right\}, x = \text{"no result"}$