Solution to ENGR 2030 - DYNAMICS Test 01 - Spring Semester 2010 - Utah State University - Instructor: Gilberto Urroz

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http://www.neng.usu.edu/cee/faculty/gurro/SMathStudio.html

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#### 1. EX01-Q01-Rectilinear kinematics (Points: 10)

The acceleration, a, in ft/s<sup>2</sup>, of a bullet fired into a porous material is given by the equation  $a = -0.04 \ s$ , where s is the distance traveled by the bullet, in feet,. If the bullet enters the porous material with a speed  $v_0 = 0.44$  ft/s, determine the bullet velocity, in ft/s, after it has traveled a distance of 0.34 ft into the porous material.



Solution: Start with the equation: v dv=a ds , since a is given as a ----- function of s, and insert the value: a=-0.04 s , where s(ft) and a(ft/s^2). Combining these two equations you get the ordinary differential equation (ODE):

The initial condition to use is:  $v = v_0 = 0.44 \cdot \frac{ft}{s}$  at s = 0

Integrating the ODE, we get:

$$\int_{v_0}^{v} v \, dv = -0.04 \cdot \int_{0}^{s} s \, ds \qquad --> \qquad \frac{v^2}{2} \left| \begin{array}{c} v \\ v \\ 0 \end{array} \right|^2 = -0.04 \cdot \frac{s^2}{2} \left| \begin{array}{c} s \\ 0 \end{array} \right|^3 = -0.04 \cdot \frac{s^2}{2} \left| \begin{array}{c} s \\ 0 \end{array} \right|^3 = -0.04 \cdot \frac{s^2}{2} \left| \begin{array}{c} s \\ 0 \end{array} \right|^3 = \frac{v^2}{2} - \frac{v_0^2}{2} = -0.04 \cdot \frac{s^2}{2} --> \qquad v^2 = v_0^2 - 0.04 \cdot s^2 = \frac{v_0^2}{2} - \frac{v_0$$

# 2. EX01-Q02-Rectilinear kinematics (Points: 10)

A ball is launched vertically upward from a balcony located at a height of  $s_0 = 4.3$  m above the ground in a building of height H = 19.0 m as illustrated in the figure. If the ball reaches the top of the building before it starts falling back to the ground, determine the total time of flight of the ball (in seconds) between the moment of launch and the time the ball hits the ground.



Using that value of t for s = H in the equation for position, we can obtain the initial velocity, i.e., insert s = H and t = v0/g into:

 $s = s0 + v0 \cdot t - \frac{1}{2} \cdot g \cdot t^{2} \quad \text{to get:} \quad H = s0 + v0 \cdot \left(\frac{v0}{g}\right) - \frac{1}{2} \cdot g \cdot \left(\frac{v0}{g}\right)^{2} \text{ , which results in:}$   $H = s0 + \frac{v0^{2}}{2 \cdot g} \quad \text{. Thus,} \quad v0 = \sqrt{2 \cdot g \cdot (H - s0)} \quad \text{With } s0 \coloneqq 4.3 \text{ m}, \quad H \coloneqq 19.0 \text{ m}, \text{ and}$   $g \coloneqq 9.81 \frac{\text{m}}{\text{s}^{2}} \quad \text{the initial velocity is} \quad v0 \coloneqq \sqrt{2 \cdot g \cdot (H - s0)} \quad \text{or} \quad v0 = 16.9828 \text{ m/s}$   $\text{To find the total time of flight put } s = 0 \quad \text{into} \quad s \equiv s0 + v0 \cdot t - \frac{1}{2} \cdot g \cdot t^{2} \quad \text{and}$  solve for t, i.e.,

solve 
$$\left(s = s0 + v0 \cdot t - \frac{1}{2} \cdot g \cdot t^2, t\right) = \left(-0.2193, 3.6816\right)$$

Taking the positive value (since flight started at t = 0), and rounding to 2 decimals, the solution is: t = 3.68 s

#### 3. EX01-Q03-Erratic rectilinear motion (Points: 10)

The figure below shows the velocity-versus-time (v-vs-t) graph of a car moving in a straight line. In this graph  $v_T = 29$  ft/s,  $t_1 = 10$  s,  $t_2 = 20$  s, and  $t_3 = 35$  s. If the car starts at position  $s_0 = 4.13$  ft at t = 0, what would be its position s at t = 35 s?



under the v-t curve between 0 and time t. In this problem the area of interest is the area of the trapezoid formed by the v-t curve from t = 0 to t = t3 = 35 s. The trapezoid has bases b1 = 35 s (bottom) and b2 = 20 s - 10 s = 10 s (top). The height of the trapezoid is h=vT = 29 ft/s. The area of a trapezoid with bases b1 and b2 and height h is calculated as:

$A = \left(\frac{b1 + b2}{2}\right) \cdot h \qquad .$	With b1:= 35 s ,	b2:=10 s, and h:=29	ft/s, then
$A := \left(\frac{b1 + b2}{2}\right) \cdot h$	, i.e., A=652.5	5 ft . Also, s0:= 4.13	ft, thus
s≔s0+A i,e.,	s=656.0	53ft	

# 4. EX01-Q04-Erratic rectilinear motion (Points: 10)

The figure below shows the velocity-versus-time (v-vs-t) graph of a car moving in a straight line. In this graph  $v_T = 46$  ft/s,  $t_1 = 10$  s,  $t_2 = 32$  s, and  $t_3 = 52$  s. What is the acceleration *a*, in ft/s<sup>2</sup>, of the car for any time  $t = t_4$  in the interval 32 s <  $t_4$  < 52 s?



Solution: ----- From  $a = \frac{dv}{dt}$  it follows that the acceleration, a, is the slope

of the v-t curve at any point. Since at the point of interest, namely, t4, in the interval 32 s < t4 < 52 s, the v-t curve is a straight line, all we need to determine are the coordinates of the end points of segment AB, i.e., A(32 s, 46 ft/s) and B(52 s, 0), and calculate the slope of that straight line as:

$$a = \frac{\Delta v}{\Delta t} = \frac{vB - vA}{tB - tA}$$
 or  $a := \frac{0 - 46}{52 - 32}$  This results in:  $a = -2.3 \frac{ft}{s^2}$ 

# 5. EX01-Q05-Curvilinear motion (Points: 10)

The velocity of a particle in curvilinear motion in Cartesian coordinates is given by the vector  $\mathbf{v} = [(-5t^2)\mathbf{i} + (2t - 3t^{1/2})\mathbf{j} + (1/(1+t^2))\mathbf{k}]$  m/s. If the particle starts its motion at point P<sub>0</sub>(2 m,4 m,5 m) at t = 0, determine the magnitude of the position vector  $r = |\mathbf{r}|$  at t = 4 s.



Solution: Vectors will be represented in here using column vectors. Thus, the ------ velocity vector will be written as:

$$\mathbf{v} = \begin{pmatrix} -5 \cdot t^2 \\ 2 \cdot t - 3 \cdot \sqrt{t} \\ \frac{1}{1 + t^2} \end{pmatrix} , \text{ and the initial position as: } \mathbf{r} \mathbf{0} = \begin{pmatrix} 2 \\ 4 \\ 5 \end{pmatrix} m$$

From the definition of the velocity vector (here the variables v, r, and r0, are vectors although they are not shown with the traditional bold face characters):

 $v = \frac{dr}{dt}$  , therefore we can write the ordinary (vector) differential equation:

dr=v·dt , and integrate as:  $\int_{r0}^{r} 1 dr = \int_{0}^{t} v dt \xrightarrow{-->} r-r0 = \int_{0}^{t} v dt \xrightarrow{-->} 0$ 

$$r = r0 + \int_{0}^{t} v dt \quad \text{For this problem, } r0 \coloneqq \begin{pmatrix} 2\\4\\5 \end{pmatrix}, \quad t = 4s, \text{ and } \quad v = \begin{vmatrix} -5 \cdot t^{2}\\2 \cdot t - 3 \cdot \sqrt{t}\\\frac{1}{1 + t^{2}} \end{vmatrix}$$

Therefore,  $r = r0 + \int_{0}^{t} v dt$  gets calculated as:

$$r \coloneqq r0 + \int_{0}^{4} \begin{pmatrix} -5 \cdot t^{2} \\ 2 \cdot t - 3 \cdot \sqrt{t} \\ \frac{1}{1 + t^{2}} \end{pmatrix} dt , i.e., r = \begin{pmatrix} -104.6667 \\ 4.0007 \\ 6.3258 \end{pmatrix} m$$

The magnitude of r is:  $r mag = \sqrt{r_1^2 + r_2^2 + r_3^2}$  or, r mag = 104.9339 m

Alternatively, use function "norme" which provides the so-called Euclidean norm (i.e., the magnitude, or length) of the vector r:

r mag alt=norme(r) --> r mag alt=104.9339 m

## 6. EX01-Q06-Projectile Motion (Points: 10)

The golfer hits the ball while on a slope of 7H:1V (i.e., a = 7, b = 1) as shown in the figure. The ball leaves the ground at an angle  $\alpha$  (alpha) = 5° measured from the slope, and hits the ground at a distance d = 41 ft along the slope. Determine the initial velocity of the ball,  $v_0$ .



Solution: Note: I've added the x and y axes (as shown), the coordinates of point B, and angles  $\beta$  and  $\theta 0$  to the original figure.

Given: a:= 7 b:= 1, the angle  $\beta$  is calculated as:  $\beta := \operatorname{atan}\left(\frac{b}{a}\right)$  or  $\beta = 0.1419$  rad Note: in most software, trigonometric functions and their inverses use radians. The value of  $\beta$  in degrees would be:  $\beta := \frac{180}{\pi} \cdot \beta$ , or  $\beta = 8.1301$  deg

With  $\alpha = 5 \text{ deg}$ , then the initial velocity angle is:  $\theta 0 = \alpha + \beta$ , or  $\theta 0 = 13.1301 \text{ deg}$ .

The coordinates of point B, with  $d \coloneqq 41$  ft can be calculated as follows (using similar triangles):

xB:= d 
$$\cdot \frac{a}{\sqrt{a^2 + b^2}}$$
 and yB:= d  $\cdot \frac{b}{\sqrt{a^2 + b^2}}$ 

i.e., xB=40.5879 and yB=5.7983 ft

The equations for the positions x and y for the ball are given by:

$$x = x0 + v0 \cdot \cos(\theta 0) \cdot t$$
, and  $y = y0 + v0 \cdot \sin(\theta 0) \cdot t - \frac{1}{2} \cdot g \cdot t^2$   
Isolating t from the first equation we have:  $t = \frac{x - x0}{v0 \cdot \cos(\theta 0)}$ 

Inserting this result into the second equation provides an equation for the (parabolic) trajectory of the ball:

$$\mathbf{y} = \mathbf{y}\mathbf{0} + \mathbf{v}\mathbf{0} \cdot \sin\left(\mathbf{\theta}\mathbf{0}\right) \cdot \left(\frac{\mathbf{x} - \mathbf{x}\mathbf{0}}{\mathbf{v}\mathbf{0} \cdot \cos\left(\mathbf{\theta}\mathbf{0}\right)}\right) - \frac{1}{2} \cdot \mathbf{g} \cdot \left(\frac{\mathbf{x} - \mathbf{x}\mathbf{0}}{\mathbf{v}\mathbf{0} \cdot \cos\left(\mathbf{\theta}\mathbf{0}\right)}\right)^2$$

$$y = y0 + \tan(\theta 0) \cdot (x - x0) - \frac{g \cdot (x - x0)^2}{2 \cdot v0^2 \cdot \cos(\theta 0)^2}$$

For the coordinate system shown above: x0 = 0 and y0 = 0Also,  $g = 32.2 \frac{ft}{s^2}$ . To proceed with the solution we need to

convert  $\theta 0$  to radians:  $\theta 0 = \theta 0 \cdot \frac{\pi}{180}$ , i.e.,  $\theta 0 = 0.2292$  rad

The solution, v0, is found by taking x = xB and y = yB in the equation for the trajectory, i.e.,

$$yB=y0+\tan(\theta 0)\cdot(xB-x0)-\frac{g\cdot(xB-x0)^2}{2\cdot v0^2\cdot \cos(\theta 0)^2}$$

Solving for v0: 
$$\frac{g \cdot (xB - x0)^2}{2 \cdot v0^2 \cdot \cos(\theta 0)^2} = y0 + \tan(\theta 0) \cdot (xB - x0) - yB$$

$$\frac{2 \cdot v0^{2} \cdot \cos(\theta 0)^{2}}{g \cdot (xB - x0)^{2}} = \frac{1}{y0 + \tan(\theta 0) \cdot (xB - x0) - yB}$$

$$v_{0} \coloneqq \sqrt{\frac{g(xB-x0)^{2}}{2 \cdot \cos(\theta 0)^{2} \cdot (y0 + \tan(\theta 0) \cdot (xB-x0) - yB)}} \quad - > v_{0} \equiv 87.3016 \frac{ft}{s}$$

# 7. EX01-Q07-Normal-tangential components (Points: 10)

An airplane is describing a vertical circular path of radius  $\rho$  (rho) = 1,009 m as shown, such that its tangential acceleration is constant  $a_t = 14 \text{ m/s}^2$ . If the plane's velocity at point A is  $v_0 = 149 \text{ m/s}$ , determine the magnitude of the plane's acceleration at point B located such that the angle  $\theta$  (theta) is 35°.



the position s can be calculated using the angle  $\theta$ , in radians, i.e.,  $\theta = 35 \cdot \frac{\pi}{180}$ , or  $\theta = 0.6109$  rad. With the radius of the circular path being  $p \approx 1009$  m , the arc length is  $s \approx p \cdot \theta$  , or s = 616.363 m

The velocity at that position is:  $v = \sqrt{v0^2 + 2 \cdot at \cdot s}$ , or  $v = 198.6433 \frac{m}{s}$ The corresponding normal acceleration is:  $an = \frac{v^2}{\rho}$ , or  $an = 39.1072 \frac{m}{2}$ 

The magnitude of the plane's acceleration is. then, calculated as:

$$a = \sqrt{at^2 + an^2}$$
, i.e.,  $a = 41.5376 \frac{m}{s^2}$ 

#### 8. EX01-Q08-Cylindrical (polar) components (Points: 10)

Rod OA rotates counterclockwise with an angular velocity *theta-dot* =  $(0.2t^2)$  rad/s. Through mechanical means collar *B* moves along the rod with a speed of *r*-*dot* =  $(1.0t^{1/2})$  ft/s. If *theta* = 0 and *r* = 0.3 ft when *t* = 0, determine the magnitude of the collar's acceleration at *t* = 0.7 s.



 $\theta dot = 0.2 t^2 \quad --> \qquad \theta dot = 0.098 \quad \frac{rad}{s}$ 

$$\theta ddot := \frac{2 \cdot t}{5}$$
 -->  $\theta ddot = 0.28$   $\frac{rad}{s}$ 

The components of the acceleration are:

ar:= rddot- r
$$\cdot \theta$$
dot<sup>2</sup> --> ar= 0.591  $\frac{ft}{s^2}$   
a $\theta$ := r $\cdot \theta$ ddot+ 2 $\cdot$  rdot $\cdot \theta$ dot --> a $\theta$ = 0.3573  $\frac{ft}{s^2}$ 

The magnitude of the acceleration is:

$$a = \sqrt{ar^2 + a\theta^2}$$
 -->  $a = 0.6906 \frac{ft}{s^2}$ 

# 9. EX01-Q09-Absolute dependent motion (Points: 10)

Determine the velocity of block B if block A is moving downwards at a speed of 22.0 ft/s.



## 10. EX01-Q10-Relative Motion of Particles (Points: 10)

1Two boats, A and B, leave the same point in the shoreline of a lake (the E-W line) moving with constant velocities in the directions shown, i.e., with  $v_A = 17$  ft/s,  $v_B = 5$  ft/s, angle theta-A = 36°, and angle theta-B = 38°. Determine the distance d separating the two boats after t = 8 s.



 $sA:=vA \cdot t$ , or sA=136 ft , and  $sB:=vB \cdot t$ , or sB=40 ft

The angle between the two directions of motion is (in degrees):

 $\theta A = 36$ ,  $\theta B = 38$ , and  $\theta = 180 - (\theta A + \theta B)$ , or  $\theta = 106$ 

Next, apply the law of cosines for triangle solutions to the triangle above, with sA = distance from origin to A, and sB = distance from origin to B, and d being opposite to the angle  $\theta$  (herein converted to radians):

$$d := \sqrt{sA^2 + sB^2 - 2 \cdot sA \cdot sB \cdot \cos\left(\theta \cdot \frac{\pi}{180}\right)} , \text{ then } d = 151.9702 \text{ ft}$$

Alternative solution: calculate the relative velocity vector vBA = vBv-vAv, find its magnitude, vBA\_mag, and calculate d = vBA\_mag\*t: (Here, vBv means the velocity vB as a vector, etc.):

$$vBv:= \begin{pmatrix} vB \cdot \cos\left(\theta B \cdot \frac{\pi}{180}\right) \\ vB \cdot \sin\left(\theta B \cdot \frac{\pi}{180}\right) \\ vB \cdot \sin\left(\theta B \cdot \frac{\pi}{180}\right) \end{pmatrix} \qquad vAv:= \begin{pmatrix} -vA \cdot \cos\left(\theta A \cdot \frac{\pi}{180}\right) \\ vA \cdot \sin\left(\theta A \cdot \frac{\pi}{180}\right) \end{pmatrix} \\ vBv= \begin{pmatrix} 3.9401 \\ 3.0783 \end{pmatrix} \frac{ft}{s} \qquad vAv= \begin{pmatrix} -13.7533 \\ 9.9923 \end{pmatrix} \frac{ft}{s} \\ The relative velocity vBA is: vBA:= vBv - vAv \quad --> \\ vBA= \begin{pmatrix} 17.6933 \\ -6.914 \end{pmatrix} \frac{ft}{s} \\ Its magnitude is: vBA mag:= norme (vBA) \quad --> vBA mag= 18.9963 \quad \frac{ft}{s} \\ and \qquad d alt:= vBA mag \cdot t \quad --> \qquad d alt= 151.9702 \quad ft \end{cases}$$

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